



# ITE Collegiate Traffic Bowl Program

## Summary of Substantive Revisions to Competition Rules and Instructions for 2019

Every year the ITE Collegiate Traffic Bowl Committee reviews the competition rules of the Traffic Bowl Program. The following is a summary of the substantive revisions to the competition rules and instructions for the 2019 tournaments held by ITE Sections and Districts and for the Grand Championship Traffic Bowl. Sections of the rules that have been revised are shown below with new text highlighted.

### Student Teams

Each team member **must** be a **full-time student of the university that they represent, an International ITE member** (student or professional), **and have not reached their 27th birthday as of August 1, 2019.**

### Competition Category and Clue Resources

Informational or reference sources for clues and responses (answers and questions) for the 2019 traffic bowl competition have been updated and will include the following reference documents:

1. Traffic Engineering Handbook, 7th Edition
2. Transportation Planning Handbook, 4th Edition
3. Highway Safety Manual, 1<sup>st</sup> Edition (Only Part A - Chapters 1, 2, and 3)
4. USDOT Manual on Uniform Traffic Control Devices, 2009 Edition, revised May 2012, including Interim Approvals #1 through #21 (These are available on the FHWA website at [http://mutcd.fhwa.dot.gov/kno\\_2009r1r2.htm](http://mutcd.fhwa.dot.gov/kno_2009r1r2.htm))
5. Manual of Uniform Traffic Control Devices for Canada, 5<sup>th</sup> Edition
6. **Highway Capacity Manual, 6<sup>th</sup> Edition**
7. Canadian Capacity Guide, 3<sup>rd</sup> Edition, February 2008 (This document is available on-line at <http://tac-atc.ca/sites/tac-atc.ca/files/site/doc/resources/report-capacityguide.pdf>)

8. ITE Web site, [www.ite.org](http://www.ite.org) – clues will be drawn primarily from material on ITE leadership, governance and structure; current activities and events; history of meetings, officers, and awards; information on ITE publications

As these references are periodically updated and new editions are published, the list will be revised to reflect the edition to be used for clues and responses. In general, a newly published edition will be added to the list only if it was available on September 1<sup>st</sup> of the previous year and is approved by the Collegiate Traffic Bowl Committee.

The competition may include categories and clues about ITE, transportation engineering and planning, general transportation knowledge, rules of the road, current events in surface transportation, and popular culture topics (such as movies, music, sports, etc.) that are related to transportation planning and engineering.

The clues and responses will be presented in English to the teams, both in a spoken form by the emcee and on a visual display using a large projector screen or monitor. Both English and Metric units of measure will be accepted as answers. Clues may contain graphics, photos, or equations.

## **General Rules of Play**

The rules of play have been revised for the following items:

7. During the first round of the match, clues will be read by the “Master of Ceremony” (emcee) and displayed to the teams. After the emcee has completely read the clue, teams will have ten (10) seconds to signal in to give an answer. The first team (or individual) that operates their signal (or triggers a switch) will be recognized by the emcee and will have the first opportunity to respond. After being recognized by the emcee, they will have ten (10) seconds to confer and give their response.
  - 7a. Participants must keep their hands off the buttons and flat on the table until the first reading of a clue is finished by the emcee. If a team that signals in first and violates the “hands on table” rule, the team will not be permitted to give a response, except on the first infraction in a preliminary round match where a warning will be given, and the team will still be allowed to give a response. No warnings will be given in a final match to the “hands on table” rule. The emcee is responsible for recognizing the team that signals in first and identifying infractions in signaling by the teams.
12. During a match, either one or two “Daily Double” displays will appear for a clue. The team in control of the board that selected the clue with a “Daily Double” shall be the only team to respond to the clue. They will place a wager of any whole number amount up to their current cumulative score or 500 points, whichever is greater. If they give a correct response, their wager will be added to their score. If a wrong response is given, the wagered points will be deducted from their current score. The team in control will have ten (10) seconds once the emcee has read the clue to give their response. In a match that would decide a District Champion or Grand Champion, two “Daily Double” clues may appear.

## **Competition Committee/Staff**

### ***Master of Ceremony***

The competition's clues and correct responses will be read by the master of ceremony (emcee), who will also serve to control the flow of the competition, responsible for recognizing the team that signals in first and identifying infractions in signaling by the teams.

### ***Line Judges (OPTIONAL)***

At the discretion of the event committee, an individual could be assigned to assist the emcee to monitor the hand placement of the participants during play.

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